

Mathematical physics (1)
HW #4 - solution
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① problem 3.6.7

$$\text{Find } \underset{1 \times 2}{(2 \ 3)} \underset{2 \times 2}{\begin{pmatrix} -1 & 4 \\ 2 & -1 \end{pmatrix}} \underset{2 \times 1}{\begin{pmatrix} -1 \\ 2 \end{pmatrix}} = \underset{1 \times 2}{(4 \ 5)} \underset{2 \times 1}{\begin{pmatrix} -1 \\ 2 \end{pmatrix}} = -4 + 10 = 6$$

② problem 3.6.9 $A = \begin{pmatrix} 1 & 2 \\ 3 & 6 \end{pmatrix}$; $B = \begin{pmatrix} 10 & 4 \\ -5 & -2 \end{pmatrix}$

Find AB and BA

$$AB = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \text{ and } BA = \begin{pmatrix} 22 & 44 \\ -11 & -22 \end{pmatrix} \Rightarrow AB \neq BA$$

null matrix

See that $AB=0$, but neither A nor B is zero. Note also that $\det(AB) = 0$, so AB is singular, meaning it does not have inverse.

③ problem 3.6.10 consider

$$A = \begin{pmatrix} 1 & 2 \\ 3 & 6 \end{pmatrix}; \quad C = \begin{pmatrix} 7 & 6 \\ 2 & 3 \end{pmatrix}; \quad D = \begin{pmatrix} -3 & 2 \\ 7 & 5 \end{pmatrix}$$

show that $AC = AD$

$$\Rightarrow AC = AD = \begin{pmatrix} 11 & 12 \\ 33 & 36 \end{pmatrix}$$

see that $AC = AD$, but $C \neq D$ and $A \neq 0$

(4) problem 3.6.21 solve the following equations by the method of finding the inverse of the coefficient matrix

$$x + 2z = 8$$

$$2x - y = -5$$

$$x + y + z = 4$$

$$\Rightarrow \begin{pmatrix} 1 & 0 & 2 \\ 2 & -1 & 0 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 8 \\ -5 \\ 4 \end{pmatrix}$$

$$M \quad r = k$$

$$\therefore Mr = k \Rightarrow r = M^{-1}k = \frac{C^T}{|M|} k ; \text{ where}$$

$$|M| = \begin{vmatrix} 1 & 0 & 2 \\ 2 & -1 & 0 \\ 1 & 1 & 1 \end{vmatrix} = 5 \quad \text{and} \quad C = \begin{pmatrix} -1 & -2 & 3 \\ 2 & -1 & -1 \\ 2 & 4 & -1 \end{pmatrix} ; \quad C^T = \begin{pmatrix} -1 & 2 & 2 \\ -2 & -1 & 4 \\ 3 & -1 & -1 \end{pmatrix}$$

$$\Rightarrow r = \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \frac{1}{5} \begin{pmatrix} -1 & 2 & 2 \\ -2 & -1 & 4 \\ 3 & -1 & -1 \end{pmatrix} \begin{pmatrix} 8 \\ -5 \\ 4 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} -10 \\ 5 \\ 25 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \\ 5 \end{pmatrix}$$

$$\Rightarrow x = -2, \quad y = 1, \quad z = 5$$

(5) problem 3.6.30 If $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ 1st Pauli matrix, find $\sin(kA)$

using $\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dots$, we have

$$\sin(kA) = kA - \frac{k^3 A^3}{3!} + \frac{k^5 A^5}{5!} - \frac{k^7 A^7}{7!} + \dots, \text{ but}$$

Taylor series

$$f(x) = \sum_{n=0}^{\infty} \frac{1}{n!} \left. \frac{d^n f}{dx^n} \right|_{x=0} (x)^n$$

$$A^2 = AA = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \text{ and } A^3 = A^2 A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = A,$$

$$\text{and } A^5 = A^3 A^2 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = A, \quad A^7 = A^5 A^2 = A, \text{ so on}$$

$$\therefore A^3 = A^5 = A^7 = A^9 = \dots = A \text{ (odd power), so}$$

$$\sin(kA) = kA - \frac{k^3 A}{3!} + \frac{k^5 A}{5!} - \frac{k^7 A}{7!} + \dots = A \sin k \quad \checkmark$$

⑥ check the linearity of the following functions, vector functions, and operators.

problem 3.7.1: $f(\vec{r}) = \vec{A} \cdot \vec{r} + 3$

$$f(\vec{r}_1 + \vec{r}_2) = \vec{A} \cdot (\vec{r}_1 + \vec{r}_2) + 3 = \vec{A} \cdot \vec{r}_1 + \vec{A} \cdot \vec{r}_2 + 3 \neq f(\vec{r}_1) + f(\vec{r}_2)$$

$\Rightarrow f(\vec{r})$ is not linear ✓

problem 3.7.2: $f(\vec{r}) = \vec{A} \cdot (\vec{r} - z\hat{k})$

$$f(\vec{r}_1 + \vec{r}_2) = \vec{A} \cdot (\vec{r}_1 + \vec{r}_2 - z_1\hat{k} - z_2\hat{k}) \\ = \vec{A} \cdot (\vec{r}_1 - z_1\hat{k}) + \vec{A} \cdot (\vec{r}_2 - z_2\hat{k}) = f(\vec{r}_1) + f(\vec{r}_2)$$

$$\text{and } f(a\vec{r}) = \vec{A} \cdot (a\vec{r} - az\hat{k}) = a\vec{A} \cdot (\vec{r} - z\hat{k}) \\ = a f(\vec{r})$$

$\Rightarrow f(\vec{r})$ is Linear ✓

problem 3.7.5: $\vec{F}(\vec{r}) = \vec{A} \times \vec{r}$

$$\vec{F}(\vec{r}_1 + \vec{r}_2) = \vec{A} \times (\vec{r}_1 + \vec{r}_2) = \vec{A} \times \vec{r}_1 + \vec{A} \times \vec{r}_2 = \vec{F}(\vec{r}_1) + \vec{F}(\vec{r}_2)$$

$$\text{and } \vec{F}(a\vec{r}) = \vec{A} \times (a\vec{r}) = a\vec{A} \times \vec{r} = a\vec{F}(\vec{r}) \Rightarrow$$

$\Rightarrow \vec{F}(\vec{r})$ is Linear ✓

problem 3.7.7: $\int (functions) dx$

$$\int [g(x) + f(x)] dx = \int g(x) dx + \int f(x) dx \quad \leftarrow \text{and}$$

$$\int a g(x) dx = a \int g(x) dx \quad \leftarrow \Rightarrow \text{Linear}$$

problem 3.7.8: $f(x) = \ln x$; operate on positive numbers

$$\ln(a+b) \neq \ln a + \ln b \Rightarrow \text{Not Linear}$$

Problem 3.7.9: $f(x) = x^2$

$$f(x_1 + x_2) = (x_1 + x_2)^2 = x_1^2 + x_2^2 + 2x_1x_2 \neq f(x_1) + f(x_2)$$

\Rightarrow Not Linear

Problem 3.7.10:

$$f(x) = \frac{1}{x} \Rightarrow f(x_1 + x_2) = \frac{1}{x_1 + x_2} \neq \frac{1}{x_1} + \frac{1}{x_2}$$

$\Rightarrow f(x)$ is Not Linear

Problem 3.7.12: $D = \frac{d}{dx}$, $D^2 = \frac{d^2}{dx^2}$, $D^3 = \frac{d^3}{dx^3}$, ... and so on

all these operators are Linear

$$\frac{d}{dx} : \frac{d}{dx} [f(x) + g(x)] = \frac{df}{dx} + \frac{dg}{dx} \quad \text{and} \quad \frac{d}{dx} (a f(x)) = a \frac{df}{dx}$$

$\Rightarrow \frac{d}{dx}$ is Linear

similarly

$$\frac{d^2}{dx^2} [f(x) + g(x)] = \frac{d^2f}{dx^2} + \frac{d^2g}{dx^2} \quad \text{and} \quad \frac{d^2}{dx^2} (a f(x)) = a \frac{d^2f}{dx^2}$$

$\Rightarrow \frac{d^2}{dx^2}$ is Linear ...

Problem 3.7.13 (b): is $x^2 D^2 - 2x D + 7$ linear operator

where $D = \frac{d}{dx}$ and $D^2 = \frac{d^2}{dx^2}$

$$\begin{aligned} \Rightarrow [x^2 D^2 - 2x D + 7] [f(x) + g(x)] &= x^2 (f'' + g'') - 2x (f' + g') + 7(f + g) \\ &= x^2 f'' - 2x f' + 7f + x^2 g'' - 2x g' + 7g \\ &= [x^2 D^2 - 2x D + 7] f + [x^2 D^2 - 2x D + 7] g \end{aligned}$$

and

$$[x^2 D^2 - 2x D + 7] [a f(x)] = a [x^2 f'' - 2x f' + 7f] = a [x^2 D^2 - 2x D + 7] f$$

⑦ problem 3.7.23: consider the active transformation of a vector in 2D. The transformation is represented by the matrix $A = \frac{1}{2} \begin{pmatrix} -\sqrt{3} & 1 \\ -1 & -\sqrt{3} \end{pmatrix}$. show that the transformation is orthogonal, find the determinant and angle of rotation

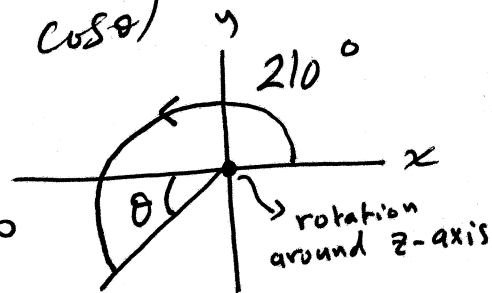
$$\text{now } AA^T = \frac{1}{2} \times \frac{1}{2} \begin{pmatrix} -\sqrt{3} & 1 \\ -1 & -\sqrt{3} \end{pmatrix} \begin{pmatrix} -\sqrt{3} & -1 \\ 1 & -\sqrt{3} \end{pmatrix} = \frac{1}{4} \begin{pmatrix} 4 & 0 \\ 0 & 4 \end{pmatrix} \\ = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \mathbf{I}, \text{ so it is orthogonal}$$

$$|A| = \begin{vmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \\ -\frac{1}{2} & -\frac{\sqrt{3}}{2} \end{vmatrix} = \frac{3}{4} + \frac{1}{4} = 1 \Rightarrow \text{so this is rotation}$$

to find angle of rotation compare A with R_θ of active rotation

$$A = R_\theta \Rightarrow \begin{pmatrix} -\frac{\sqrt{3}}{2} & \frac{1}{2} \\ -\frac{1}{2} & -\frac{\sqrt{3}}{2} \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\Rightarrow \cos\theta = -\frac{\sqrt{3}}{2} \quad \text{and} \quad \sin\theta = -\frac{1}{2} \\ \Rightarrow \theta = 30^\circ \quad \text{or} \quad \theta = 180 + 30 = 210^\circ$$



⑧ problem 3.7.26: let $A = \frac{1}{5} \begin{pmatrix} 3 & 4 \\ 4 & -3 \end{pmatrix}$ be an active transformation in 2D (xy) plane. show that A is orthogonal, find the determinant and line of reflection

$$\text{now } |A| = \left(\frac{1}{5}\right)^2 (-9 - 16) = \frac{-25}{25} = -1, \text{ so it is reflection}$$

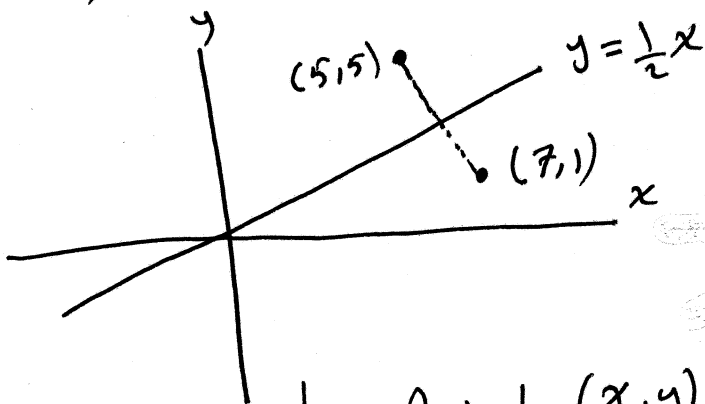
now to find the axis of reflection, let A operate on a vector $\begin{pmatrix} x \\ y \end{pmatrix}$ directed along the axis of reflection, so that the vector will not be affected by this transformation, so $A r = r$

$$\begin{pmatrix} 3/5 & 4/5 \\ 4/5 & -3/5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix} \Rightarrow \begin{aligned} \frac{3}{5}x + \frac{4}{5}y &= x \quad \dots (1) \\ \frac{4}{5}x - \frac{3}{5}y &= y \quad \dots (2) \end{aligned}$$

multiply (1) by 3 and (2) by 4 and then add, we get
 $5x = 3x + 4y \Rightarrow 2x = 4y \Rightarrow x = 2y$ or $y = \frac{1}{2}x$

- to understand the reflection consider the point $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix}$ now under reflection through the line $y = \frac{1}{2}x$, this point transforms to $\begin{pmatrix} x' \\ y' \end{pmatrix}$ such that

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} 3/5 & 4/5 \\ 4/5 & -3/5 \end{pmatrix} \begin{pmatrix} 5 \\ 5 \end{pmatrix} = \begin{pmatrix} 7 \\ -1 \end{pmatrix} \Rightarrow \begin{aligned} x' &= 7 \\ y' &= -1 \end{aligned}$$



See that the point $(x, y) = (2, 1)$ is located on the line of reflection, so it should not be affected by this transformation; check!!

$$\frac{1}{5} \begin{pmatrix} 3 & 4 \\ 4 & -3 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} = \frac{1}{5} \begin{pmatrix} 10 \\ 5 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \text{ as expected}$$

⑧ problem 3.7.29 construct the matrix corresponding to rotation of 90° around y -axis followed by reflection through the $x-z$ plane

$$\therefore R_{x-z} R_y(\theta=90) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{pmatrix} \checkmark$$

⑨ problem 3.7.32 Find the axis and angle of rotation of the matrix

- see that $\det(A) = +1$, so this is a rotation. now to find the axis of rotation, set $Ar = r$ as any vector on the axis of rotation is not affected by rotation, so

$$A = \begin{pmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{pmatrix}$$

$$Ar = r \Rightarrow \begin{pmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \Rightarrow \begin{matrix} -z = x \\ -y = y \Rightarrow \boxed{y=0} \\ -x = z \end{matrix}$$

either x or z is arbitrary, so set $x=1 \Rightarrow z=-1$
 \Rightarrow the axis of rotation is $(1, 0, -1) = \hat{i} - \hat{k}$
 to find the angle of rotation

$$\text{trace}(A) = 2\cos\theta + 1 \Rightarrow \text{trace}(A) = -1 = 2\cos\theta + 1$$

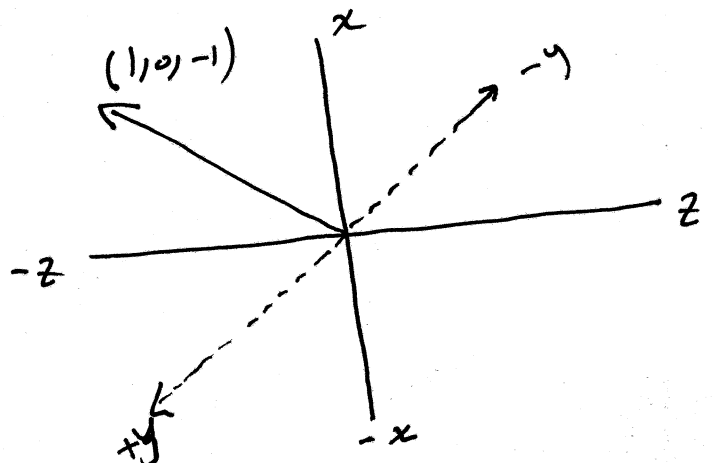
$$\Rightarrow 2\cos\theta = -2 \Rightarrow \cos\theta = -1 \Rightarrow \theta = \pm\pi$$

check:

$$\begin{pmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ -1 \end{pmatrix}$$

$$\begin{matrix} \downarrow \\ x \end{matrix} \rightarrow -z$$

$$\text{or } \begin{matrix} \downarrow \\ \hat{i} \end{matrix} \rightarrow -\hat{k}$$



(10) problem 3.7.34 let $A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{pmatrix}$ be a matrix that represent a reflection about some plane. Find the plane of reflection

First see that $\det(A) = -1$, so this is a reflection. the normal vector $\vec{N} = (x, y, z)$ is reversed by this matrix, so

$$A\vec{N} = -\vec{N}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -x \\ -y \\ -z \end{pmatrix} \Rightarrow$$

$$\begin{aligned} x &= -x \Rightarrow 2x = 0 \Rightarrow x = 0 \\ -z &= -y \quad \text{let } y = 1 \\ -y &= -z \quad \Rightarrow z = 1 \end{aligned}$$

$$\Rightarrow \vec{N} = (0, 1, 1)$$

now to find the equation of the plane of reflection we use $\vec{N} \cdot (\vec{r} - \vec{r}_0) = 0$; where \vec{r}_0 is any point on the plane that can be taken for simplicity $(0, 0, 0) \therefore \vec{r}_0 = (0, 0, 0)$

$$\Rightarrow \vec{N} \cdot \vec{r} = 0$$

$$\Rightarrow (0, 1, 1) \cdot (x, y, z) = 0 \Rightarrow$$

$$\boxed{y + z = 0}$$

yz plane

